

athelldotsin - Atmos C+D with Foley A sample spreadsheet

FOLDER	FOLDER					
Aliens B	Atmos C+D					
ID: A	ID: AtC	ID: AtD1	ID: AtD2	ID: AtD3	ID: AtD4	ID: AtD5
AB1-1	AtC1-1	AtD1-1R	AtD2-1	AtD3-1	AtD4-1	AtD5-1
AB1-2	AtC1-2	AtD1-2R	AtD2-2	AtD3-2	AtD4-2	AtD5-2
AB1-3	AtC1-3	AtD1-3R	AtD2-3	AtD3-3	AtD4-3	AtD5-3
AB1-4	AtC1-4	AtD1-4R	AtD2-4	AtD3-4	AtD4-4	AtD5-4
AB1-5	AtC1-5	AtD1-5R	AtD2-5	AtD3-5	AtD4-5	AtD5-5
AB1-6	AtC1-6	AtD1-6R	AtD2-6	AtD3-6	AtD4-6	AtD5-6
AB1-7	AtC1-7	AtD1-7R	AtD2-7	AtD3-7	AtD4-7	AtD5-7
AB1-8	AtC1-8	AtD1-8R	AtD2-8	AtD3-8	AtD4-8	AtD5-8
AB1-9	AtC1-9	AtD1-9R	AtD2-9		AtD4-9	
AB1-10	AtC1-10	AtD1-10R	AtD2-10		AtD4-10	
AB2-1	AtC1-11	AtD1-11R	AtD2-11		AtD4-11	
	AtC1-12	AtD1-12R	AtD2-12		AtD4-12	
	AtC1-13	AtD1-13R	AtD2-13		AtD4-13	
	AtC1-13B	AtD1-14R	AtD2-14		AtD4-14	
		AtD1-15R	AtD2-15		AtD4-15	
		AtD1-16R	AtD2-15B		AtD4-16	
		AtD1-17R	AtD2-16		AtD4-17	
	ID: AtD6	AtD1-18R	AtD2-17		AtD4-18	
	AtD6-1	AtD1-19R	AtD2-18		AtD4-19	
	AtD6-2	AtD1-20R	AtD2-19		AtD4-20	
	AtD6-3	AtD1-21R	AtD2-20		AtD4-21	
	AtD6-4	AtD1-22R	AtD2-21			
	AtD6-5	AtD1-23R	AtD2-22			
	AtD6-6	AtD1-24R	AtD2-23			
	AtD6-7	AtD1-25R	AtD2-24			
	AtD6-8	AtD1-26R	AtD2-25			
	AtD6-9	AtD1-27R	AtD2-26			
	AtD6-10	AtD1-28R	AtD2-27			
	AtD6-11	AtD1-29R	AtD2-28			

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FOLDER				FOLDER	FOLDER	FOLDER
Atmos SFX	AtSFX			Birds A	Down Low	Error C
ID: AtSFXA1	ID: AtSFXA2	ID: AtSFXA3	ID: AtSFXA4	ID: BirdsA	ID: DL	ID: EB1
AtSFXA1-1	AtSFXA2-1	AtSFXA3-1	AtSFXA4-1	BirdsA-1	DL-1	EB1-1
AtSFXA1-2	AtSFXA2-2	AtSFXA3-2	AtSFXA4-2	BirdsA-2	DL-2	EB1-2
AtSFXA1-3	AtSFXA2-3	AtSFXA3-3	AtSFXA4-3	BirdsA-3	DL-3	EB1-3
AtSFXA1-4	AtSFXA2-4	AtSFXA3-4	AtSFXA4-4	BirdsA-4	DL-4	ID: EC1
AtSFXA1-5	AtSFXA2-5	AtSFXA3-5	AtSFXA4-5	BirdsA-5		EC1-1
AtSFXA1-6	AtSFXA2-6	AtSFXA3-6	AtSFXA4-6	BirdsA-6		EC1-2
AtSFXA1-7	AtSFXA2-7	AtSFXA3-7	AtSFXA4-7	BirdsA-7		EC1-3
AtSFXA1-8	AtSFXA2-8	AtSFXA3-8	AtSFXA4-8	BirdsA-8		EC1-4
AtSFXA1-9	AtSFXA2-9	AtSFXA3-9	AtSFXA4-9	BirdsA-9		EC1-5
AtSFXA1-10	AtSFXA2-10	AtSFXA3-10	AtSFXA4-10	BirdsA-10		
AtSFXA1-11	AtSFXA2-11	AtSFXA3-11	AtSFXA4-11	BirdsA-11		
AtSFXA1-12	AtSFXA2-12	AtSFXA3-12	AtSFXA4-12	BirdsA-12		
AtSFXA1-13	AtSFXA2-13	AtSFXA3-13	AtSFXA4-13	BirdsA-13		
AtSFXA1-14	AtSFXA2-14	AtSFXA3-14	AtSFXA4-14			
AtSFXA1-15	AtSFXA2-15	AtSFXA3-15	AtSFXA4-15			
AtSFXA1-16	AtSFXA2-16	AtSFXA3-16	AtSFXA4-16			
AtSFXA1-17	AtSFXA2-17	AtSFXA3-17	AtSFXA4-17			
AtSFXA1-18	AtSFXA2-18					
AtSFXA1-19	AtSFXA2-19	ID: AtSFXA5				
AtSFXA1-20	AtSFXA2-20	AtSFXA5-1				
AtSFXA1-21	AtSFXA2-21					
AtSFXA1-22	AtSFXA2-22	ID: FA1				
AtSFXA1-23	AtSFXA2-23	FrA1-1				
AtSFXA1-24	AtSFXA2-24	FrA1-2				
AtSFXA1-25	AtSFXA2-25	FrA1-3				
AtSFXA1-26	AtSFXA2-26					
	AtSFXA2-27					
	AtSFXA2-28					
	AtSFXA2-29					
	AtSFXA2-30					
	AtSFXA2-31					
	AtSFXA2-32					
	AtSFXA2-33					
	AtSFXA2-34					
	AtSFXA2-35					
	AtSFXA2-36					
	AtSFXA2-37					
	AtSFXA2-38					

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FOLDER						FOLDER
Dead Signal D						Gate C
ID: Aoit	ID: DsC	ID: DsD1	ID: DsD2	ID: NqtA1	ID: NqtA2	ID: GC
AoitA1-1	DsC1-1	DsD1-1	DsD2-1	NqtA1-1	NqtA2-1	GC1-1
AoitA1-2	DsC1-2	DsD1-2	DsD2-2	NqtA1-2	NqtA2-2	GC1-2
AoitA1-3	DsC1-3	DsD1-3	DsD2-3	NqtA1-3	NqtA2-3	GC1-3
AoitA1-4	DsC1-4	DsD1-4	DsD2-4	NqtA1-4	NqtA2-4	GC1-4
AoitA1-5	DsC1-5	DsD1-5	DsD2-5	NqtA1-5	NqtA2-5	
AoitA1-6	DsC1-6	DsD1-6	DsD2-6	NqtA1-6	NqtA2-6	
AoitA1-7	DsC1-7	DsD1-7	DsD2-7	NqtA1-7	NqtA2-7	
AoitA1-8	DsC1-8	DsD1-8	DsD2-8	NqtA1-8	NqtA2-8	
AoitA1-9	DsC1-9	DsD1-9	DsD2-9	NqtA1-9	NqtA2-9	
	DsC1-10	DsD1-10	DsD2-10	NqtA1-10	NqtA2-10	
		DsD1-11	DsD2-11	NqtA1-11	NqtA2-11	
ID: Ds		DsD1-12	DsD2-12	NqtA1-12	NqtA2-12	
DsD3-1		DsD1-13	DsD2-13	NqtA1-13	NqtA2-13	
DsD3-2		DsD1-14	DsD2-14	NqtA1-14	NqtA2-14	
DsD3-3			DsD2-15	NqtA1-15	NqtA2-15	
			DsD2-16	NqtA1-16	NqtA2-16	
			DsD2-17	NqtA1-17	NqtA2-17	
			DsD2-18	NqtA1-18	NqtA2-18	
			DsD2-19	NqtA1-19	NqtA2-19	
			DsD2-20	NqtA1-20	NqtA2-20	
			DsD2-21	NqtA1-21	NqtA2-21	
			DsD2-22	NqtA1-22	NqtA2-22	
				NqtA1-23	NqtA2-23	
				NqtA1-24	NqtA2-24	
				NqtA1-25	NqtA2-25	
				NqtA1-26	NqtA2-26	
				NqtA1-27		
				NqtA1-28		
				NqtA1-29		
				NqtA1-30		
				NqtA1-31		
				NqtA1-32		
				NqtA1-33		
				NqtA1-34		
				NqtA1-35		
				NqtA1-36		
				NqtA1-37		
				NqtA1-38		
				NqtA1-39		
				NqtA1-40		
				NqtA1-41		
				NqtA1-42		

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FOLDER		FOLDER	FOLDER	FOLDER
Glitch Signal A		Howls	Little Sounds C	Muffled C
ID: GsA	ID: Kw	ID: Dogman	ID: LsC1	ID: MufC1
GsA-1	KwA1-1	Synthetic Dogman 1	LsC1-1	MufC1-1
GsA-2	KwA1-2	Synthetic Dogman 2	LsC1-2	MufC1-2
GsA-3	KwA1-3	Synthetic Dogman 3	LsC1-3	MufC1-3
GsA-4		Synthetic Dogman 4	LsC1-4	
GsA-5			LsC1-5	
GsA-6			LsC1-6	
GsA-7			LsC1-7	
GsA-7b			LsC1-8	
GsA-7c			LsC1-9	
GsA-7d			LsC1-10	
GsA-8			LsC1-11	
GsA-9			LsC1-12	
GsA-10			LsC1-13	
GsA-11			LsC1-14	
GsA-12				
GsA-13				
GsA-14				
GsA-15				
GsA-16				
GsA-17				
GsA-18				
GsA-19				

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FOLDER			FOLDER		FOLDER	FOLDER
Noyzz D			Quite Odd A		Raw A	Rises B
ID: N-	ID: NoyD	ID: NoyD	ID: QoA1	ID: QoA2	ID: RawA	ID: RA1
N-214	NoyD-1	NoyD-24	QoA1-1	QoA2-1	RawA1-1	RA1-1
N-215	NoyD-2	NoyD-25	QoA1-2	QoA2-2	RawA1-2	RA1-2
N-216	NoyD-3	NoyD-26	QoA1-3	QoA2-3	RawA1-3	RA1-3
N-217	NoyD-4	NoyD-27	QoA1-4		RawA1-4	RA1-4
N-218	NoyD-5	NoyD-28	QoA1-5			
N-219	NoyD-6	NoyD-29	QoA1-6			ID: RB1
N-220	NoyD-7	NoyD-30	QoA1-7			RB1-1
N-221	NoyD-8	NoyD-31	QoA1-8			RB1-2
N-222	NoyD-9	NoyD-32	QoA1-9			RB1-3
N-223	NoyD-10	NoyD-33	QoA1-10			RB1-4
N-224	NoyD-11	NoyD-34				RB1-5
N-225	NoyD-12	NoyD-35				RB1-6
N-226	NoyD-13	NoyD-36				RB1-7
N-227	NoyD-14	NoyD-37				
N-228	NoyD-15	NoyD-38				ID: RB2
N-229	NoyD-16	NoyD-39				RB2-1
N-230	NoyD-17					
N-231	NoyD-18					
N-232	NoyD-19					
N-233	NoyD-20					
N-234	NoyD-21					
N-235	NoyD-22					
	NoyD-23					

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Foley Effects					A::Mono	B::Stereo
FOLDER	FOLDER	FOLDER	FOLDER	FOLDER	FOLDER	
Clicks	Cloth	Crackle	Fireworks	Machines A	Metals Mono+Stereo	
ID: Clicks1	ID: [BLANK]	ID: Crackle1	ID: F	ID: MachineA1	ID: FoIMA1	ID: FoIMB1
Clicks1-1	Zipper 1	Crackle1-1	F1	MachineA1-1	FoIMA1-1M	FoIMB1-1S
Clicks1-2		Crackle1-2	F2	MachineA1-2	FoIMA1-2M	FoIMB1-2S
Clicks1-3		Crackle1-3	F3	MachineA1-3	FoIMA1-3M	FoIMB1-3S
Clicks1-4			F4	MachineA1-4	FoIMA1-4M	FoIMB1-4S
Clicks1-5			F5	MachineA1-5	FoIMA1-5M	FoIMB1-5S
			F6	MachineA1-6	FoIMA1-6M	FoIMB1-6S
			F7	MachineA1-7	FoIMA1-7M	FoIMB1-7S
			F8	MachineA1-8	FoIMA1-8M	FoIMB1-8S
			F9	MachineA1-9	FoIMA1-9M	FoIMB1-9S
			F10	MachineA1-10	FoIMA1-10M	FoIMB1-10S
			F11	MachineA1-11	FoIMA1-11M	FoIMB1-11S
			F12	MachineA1-12		FoIMB1-12S
			F13	MachineA1-13		FoIMB1-13S
			F14	MachineA1-14		FoIMB1-14S
			F15	MachineA1-15		FoIMB1-15S
			F16	MachineA1-16		FoIMB1-16S
						FoIMB1-17S
						FoIMB1-18S
						FoIMB1-19S
						FoIMB1-20S
						FoIMB1-21S
						FoIMB1-22S
FOLDER	FOLDER					
Movement A	Weapons					
ID: MovA1	ID: Dropping Shells	ID: PistolA	ID: RifleA			
MovvA1-1	Dropping Shells-1	PistolA-1	RifleA-1			
MovvA1-2	Dropping Shells-2	PistolA-2	RifleA-2			
MovvA1-3	Dropping Shells-3	PistolA-3				
MovvA1-4	Dropping Shells-4	PistolA-4				
	Dropping Shells-5	PistolA-5				
		PistolA-6				
		PistolA-7				
		PistolA-8				
		PistolA-9				
		PistolA-10				
		PistolA-11				
		PistolA-12				
		PistolA-13				

All foley recorded with Tascam models DR-05 and DR-40 24bit .wav
 Could be wrong. It has been months since I recorded the shooting range.
 Can't remember the sample rate used
Will do better next time.

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FOLDER	#	SIZE	FORMAT
Aliens B	11	1.39MBs	mp3
Atmos C+D	121	84MBs	mp3
Atmos SFX	96	9.95MBs	mp3
Birds A	13	51.2MBs	wav
Dead Signal D	125	24MBs	mp3
Down Low	4	2.66MBs	mp3
Error C	8	220KBs	mp3
Foley A	99	67.1MBs	wav
Gate C	4	1.65MBs	mp3
Glitch Signal	25	6.49MBs	mp3
Howls	4	976KBs	mp3
Little Sounds	14	508KBs	mp3
Muffled C	3	4.37MBs	mp3
Noyzz D	61	18.1MBs	mp3
Quite Odd A	13	18MBs	mp3
Raw A	4	844KBs	mp3
Rises B	12	5.16MBs	mp3
Space	2	944KBs	mp3
Tunes B	6	1.27MBs	mp3
Under Water E	5	3.48MBs	mp3
Up High	2	224KBs	mp3
Water A	21	4.57MBs	mp3
Wind A	1	556KBs	mp3
Wobble Signa	15	3.17MBs	mp3
Total:	669	311MBs	ALL